

# SUBSTITUTABILITY-BASED VERSION PROPAGATION TO MANAGE THE EVOLUTION OF THREE-LEVEL COMPONENT- BASED ARCHITECTURES

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# OUTLINE

1. DEFINITIONS
2. DEDAL, A THREE-LEVEL ARCHITECTURE DESCRIPTION LANGUAGE
3. EVOLUTION OF THREE-LEVELLED ARCHITECTURES IN DEDAL
4. PREDICTING VERSION PROPAGATION IN DEDAL
5. RELATED WORK
6. CONCLUSION AND PERSPECTIVES



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# DEFINITIONS



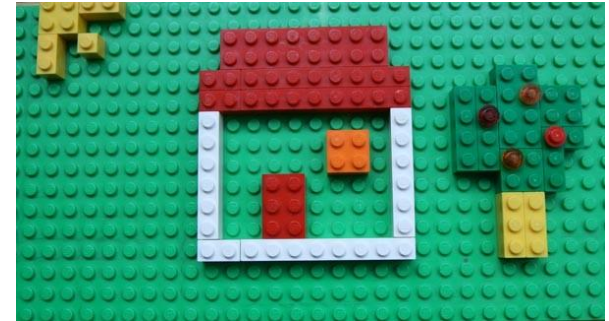
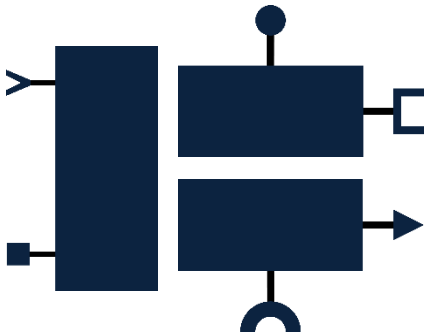
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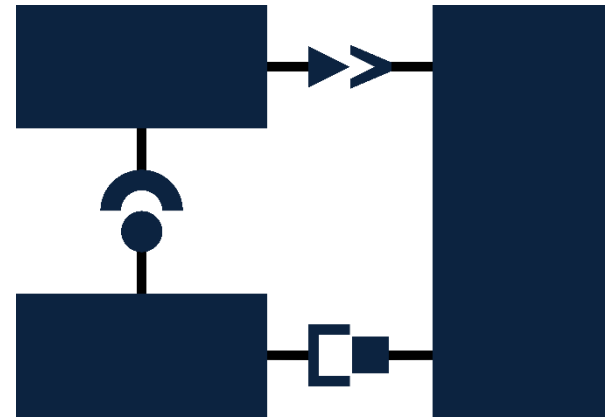
# SECTION 1: DEFINITIONS



Component



Architecture



# DEDAL, A THREE-LEVEL ARCHITECTURE DESCRIPTION LANGUAGE

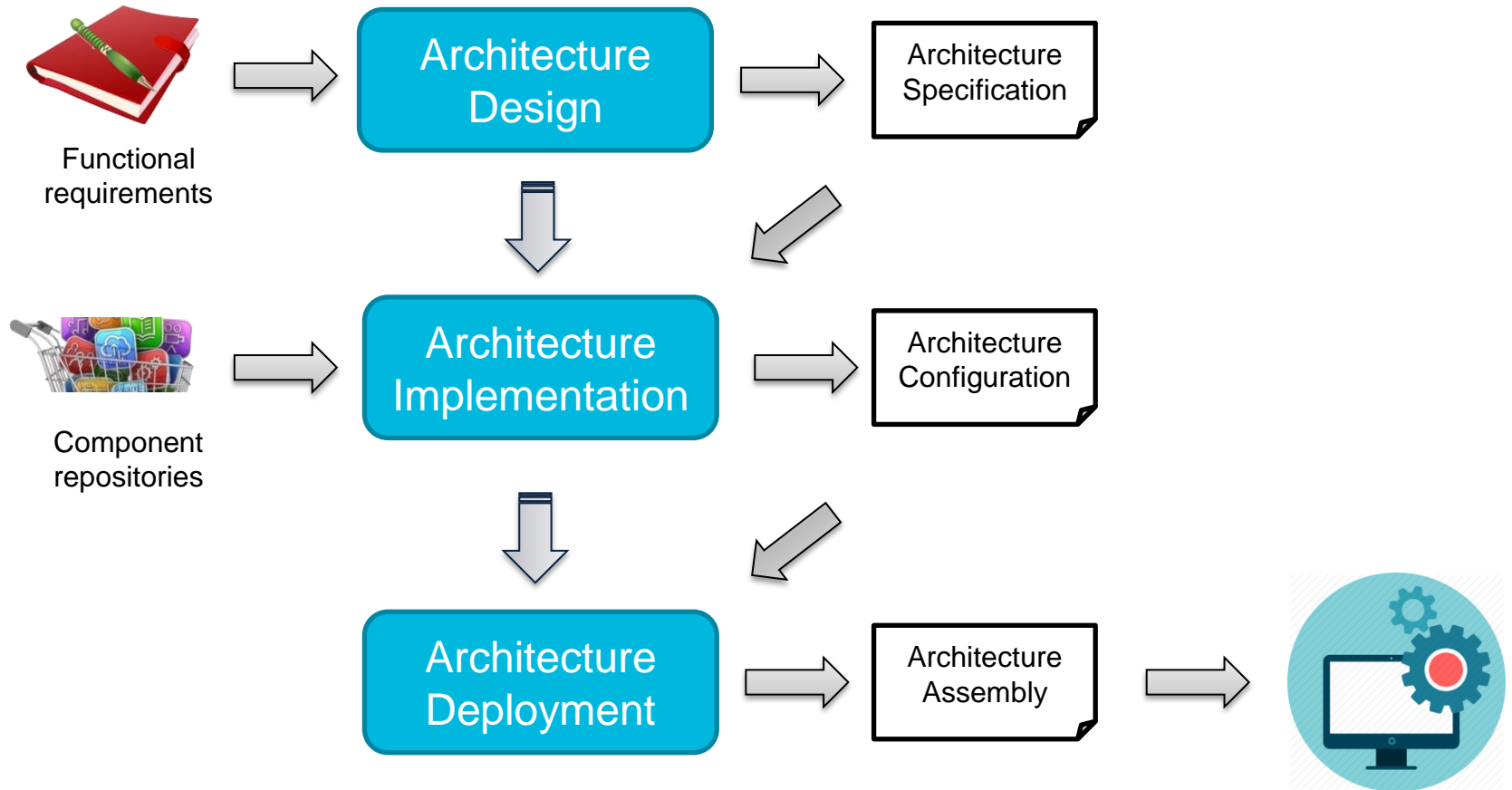


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# SECTION 2: DEDAL, A THREE-LEVEL ADL

## 2.1 Component-based software engineering

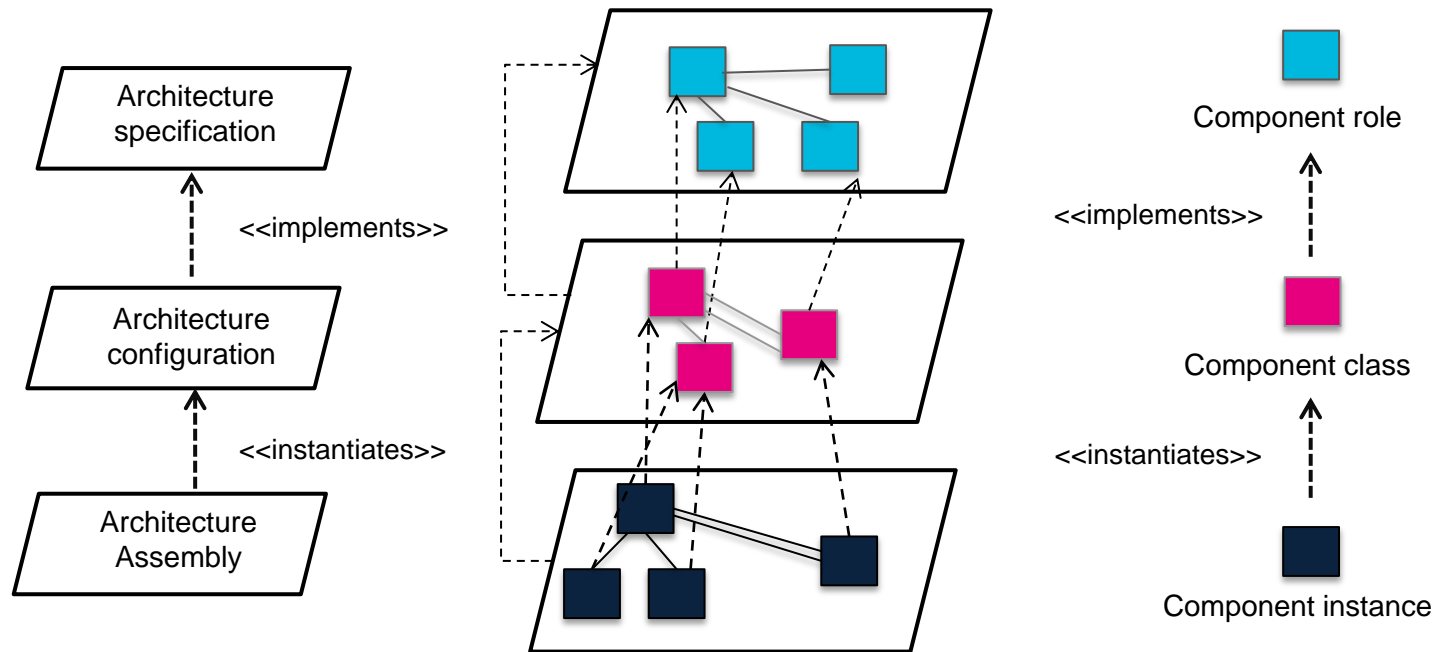


# SECTION 2: DEDAL, A THREE-LEVEL ADL

## 2.2 Dedal

### Dedal

- ▶ A three-level architecture description language
  - Providing representations of main software engineering stages
  - Capture architectural decisions
  - foster architecture description reuse



# MANAGING THE EVOLUTION OF THREE-LEVELLED ARCHITECTURE DESCRIPTIONS IN DEDAL



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# SECTION 3: EVOLUTION OF DEDAL ARCHITECTURES

## 3.1 Evolution in Dedal

### Evolution

- ▶ Prevent obsolescence
- ▶ Derive new architectures from existing ones
- ▶ Preserve traceability
- ▶ Avoid inconsistencies (intra-level relation verification)
- ▶ Avoid loss of architectural decisions (inter-level relation enforcement)
  - Drift
  - Erosion

### Automated evolution

- ▶ Automatically propose an evolution plan
  - Co-evolution
  - Propagation of changes within three architecture levels

# SECTION 3: EVOLUTION OF DEDAL ARCHITECTURES

## 3.1 Evolution in Dedal

### Formalization of Dedal's concepts

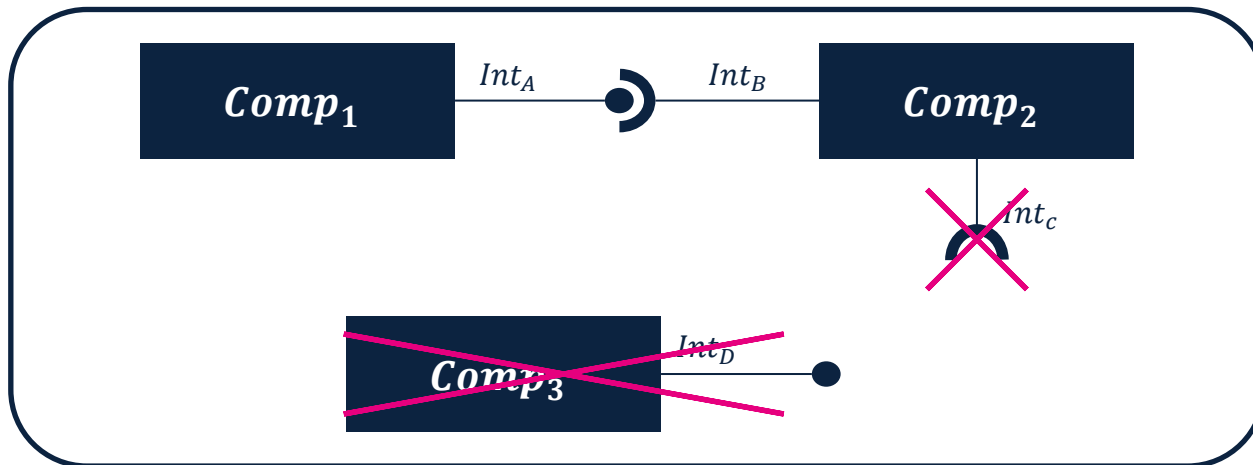
- ▶ Langage B (first-order logic, set theory based formal language)
- ▶ formal definition of the relations between components on each architecture description level (intra-level relations)
  - connection, specialization (substitution)
- ▶ formal definition of the relations between the different architecture description levels (inter-level relations)
  - implementation, instantiation
- ▶ Derived from object type theory (*Liskov* 1993)

# SECTION 3: EVOLUTION OF DEDAL ARCHITECTURES

## 3.2 Architectural rules – Intra-level consistency

### Intra-level consistency

- ▶ Name consistency
  - Unique name
- ▶ Interface consistency
  - Connected interfaces are compatible
- ▶ Interaction consistency
  - Functional objectives are realized (all the required interfaces are connected to compatible provided ones)
  - Architecture definition = connected graph

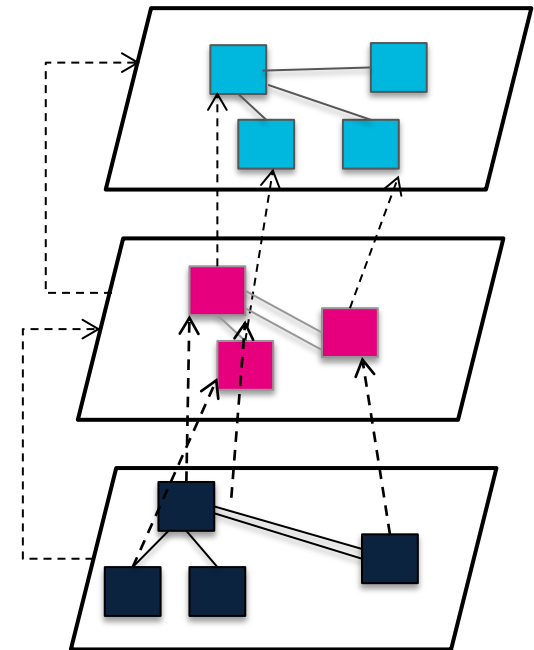


# SECTION 3: EVOLUTION OF DEDAL ARCHITECTURES

## 3.3 Architectural rules – Inter-level coherence

### Inter-level coherence

- ▶ All component roles are realized by component classes
- ▶ Each connected provided interface in the configuration is included in the specification.
- ▶ Every component class from the configuration is instantiated at least once by a component instance in the assembly
- ▶ Each connected provider in the assembly is an instance of a provided interface from the configuration.



# PREDICTING VERSION PROPAGATION IN DEDAL



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# SECTION 4: VERSION PROPAGATION

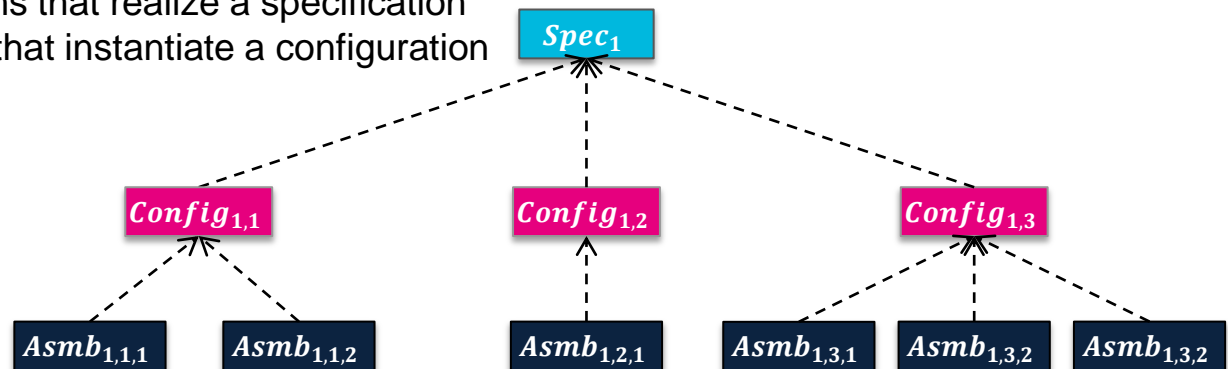
## 4.1 But why versioning three-leveled architecture descriptions?

### Keeping an history of the whole software life-cycle

- ▶ Individual component history
- ▶ Architecture levels history
  - Specification
  - Configuration
  - Assembly
- ▶ Whole architecture description history

### As a consequence

- ▶ History of valid configurations
  - Versions of configurations that realize a specification
  - Versions of assemblies that instantiate a configuration
  - ...
- ▶ Adapting architectures
- ▶ Reusing architecture descriptions

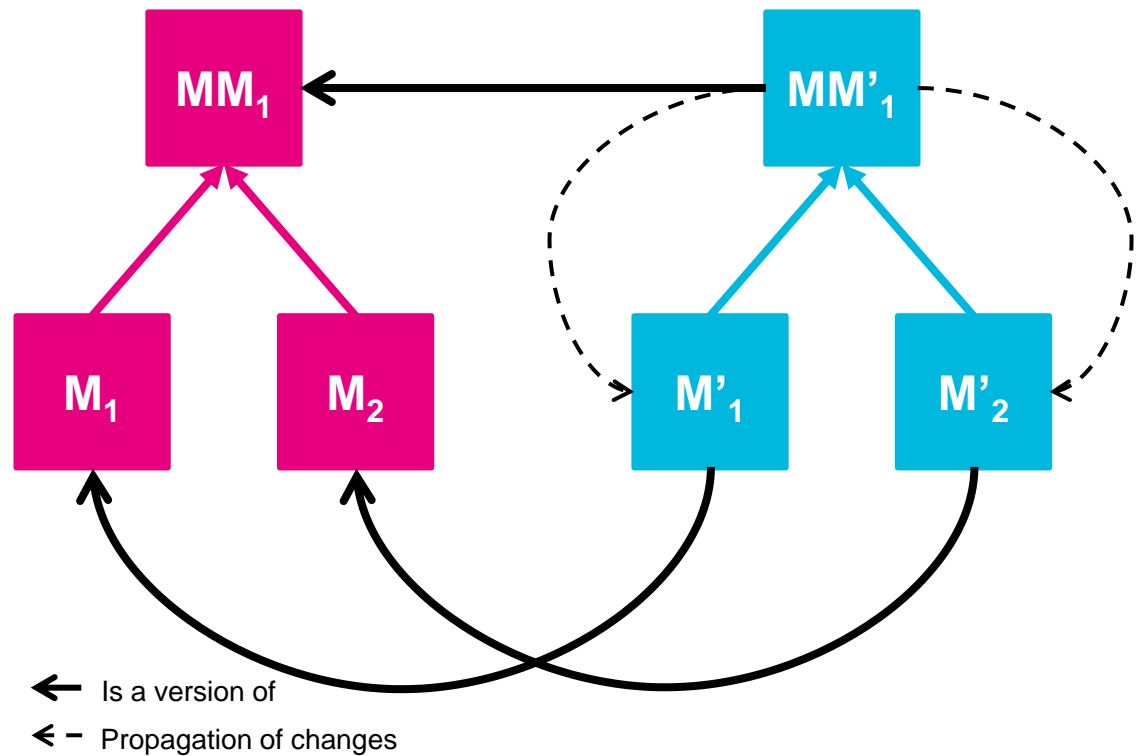


# SECTION 4: VERSION PROPAGATION

## 4.2 Versioning models

### Classical approach

- ▶ Top-down approach
  - Meta-model is versioned
  - Changes are propagated to models with new version conforms the new version of the meta-model and are versions of previous models
- ▶ Historic use of meta-models in model-driven engineering



# SECTION 4: VERSION PROPAGATION

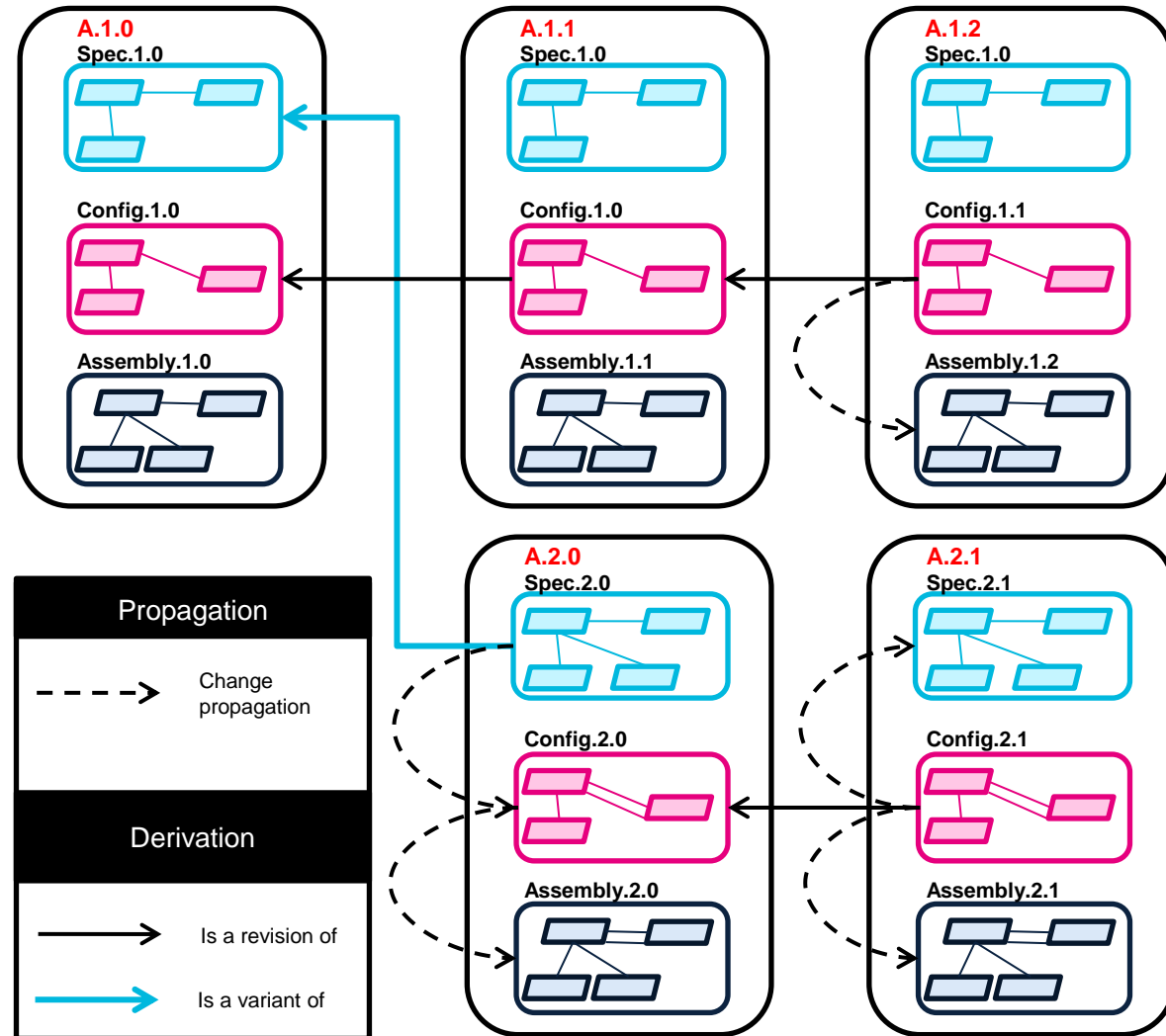
## 4.3 Versioning three-level architecture descriptions

### Dedal approach

- ▶ Change may occur at any description level
- ▶ 2 kinds of version:
  - Revision (improving an existing artifact)
  - Variant (add new functionalities to an existing artifact)

### Preserve architectural integrity

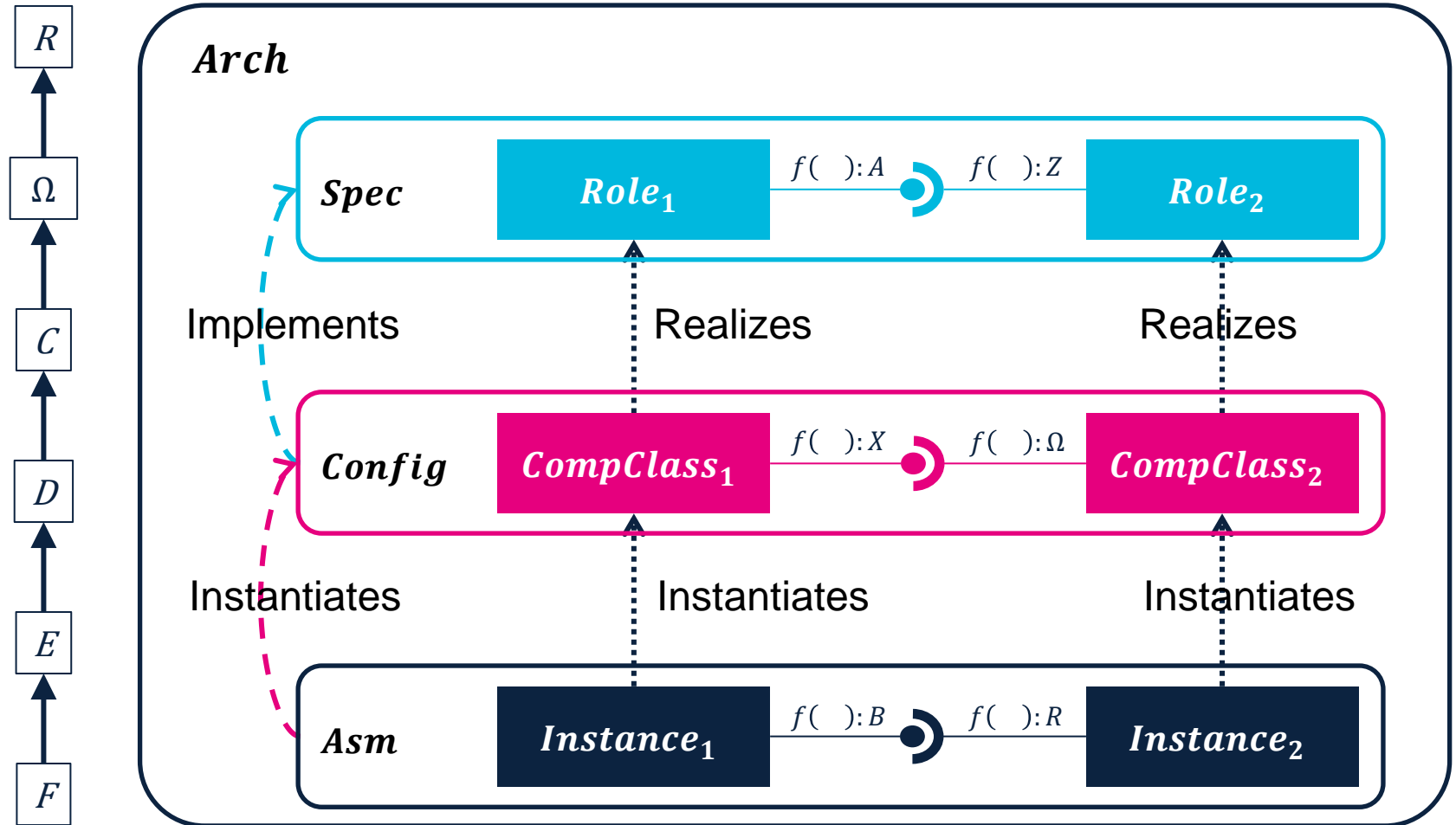
- ▶ Propagation of change / version





# SECTION 4: VERSION PROPAGATION

## 4.4 Base case

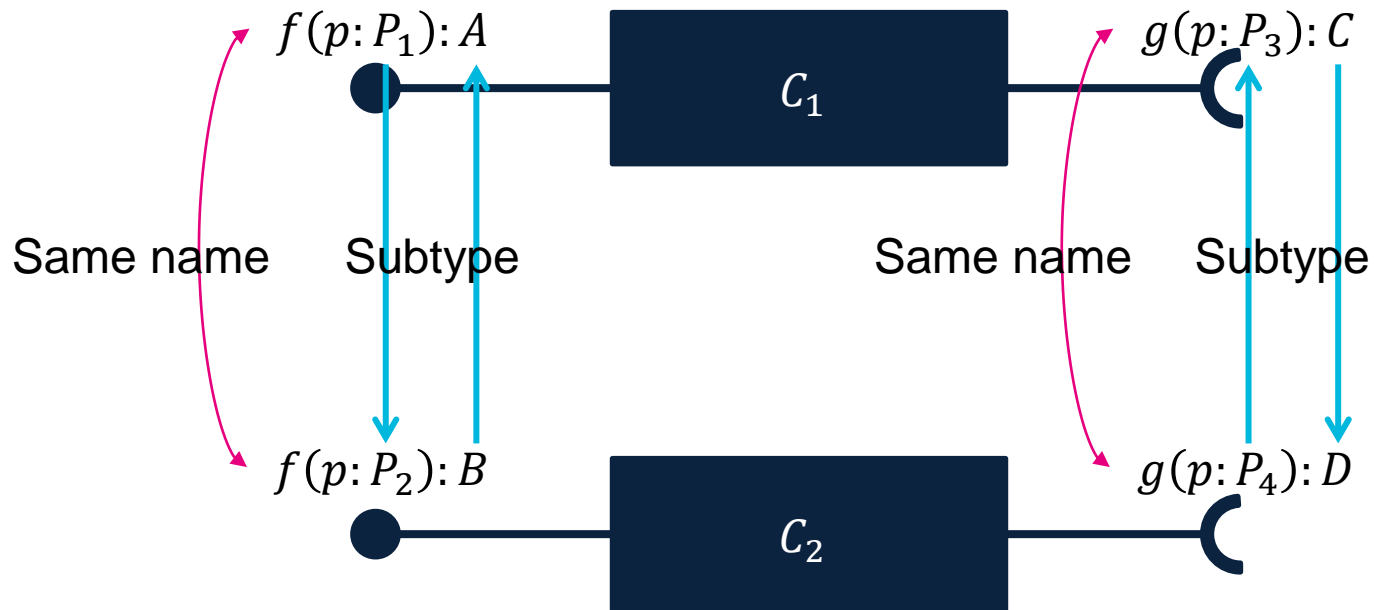


# SECTION 4: VERSION PROPAGATION

## 4.5 Substitutability-based version propagation study

Substitutable provided functionality

Substitutable required functionality



$C_2$  is substitutable for  $C_1$

# SECTION 4: VERSION PROPAGATION

## 4.6 Rules for propagating version

Hypothesis on types (Figure 1):  $B \preceq X \preceq A \preceq Z \preceq \Omega \preceq R$

### Provided functionality

Specification $Y \leftrightarrow A$	Configuration $Y \leftrightarrow X$	Assembly $Y \leftrightarrow B$
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### Non-propagation

$X \preceq Y \preceq Z$	$B \preceq Y \preceq A$	$Y \preceq X$
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### Propagation

<table border="1"> <tr> <th>Inter-level</th> <th>Intra-level</th> </tr> <tr> <td><math>(Y \parallel X)</math> <math>\vee (Y &lt; X)</math></td> <td><math>(Y \parallel Z)</math> <math>\vee (Y &gt; Z)</math></td> </tr> <tr> <td colspan="2"><math>(Y \parallel X) \wedge (Y \parallel Z)</math></td> </tr> </table>	Inter-level	Intra-level	$(Y \parallel X)$ $\vee (Y < X)$	$(Y \parallel Z)$ $\vee (Y > Z)$	$(Y \parallel X) \wedge (Y \parallel Z)$		<table border="1"> <tr> <th>Inter-level</th> <th>Intra-level</th> </tr> <tr> <td><math>(\neg(Y \preceq A \Rightarrow \uparrow))</math> <math>\vee (\neg(Y \succeq B \Rightarrow \downarrow))</math></td> <td><math>\neg(Y \preceq \Omega)</math></td> </tr> <tr> <td colspan="2"><math>[(\neg(Y \preceq A)) \vee (\neg(Y \succeq B))] \wedge [\neg(Y \preceq \Omega)]</math></td> </tr> </table>	Inter-level	Intra-level	$(\neg(Y \preceq A \Rightarrow \uparrow))$ $\vee (\neg(Y \succeq B \Rightarrow \downarrow))$	$\neg(Y \preceq \Omega)$	$[(\neg(Y \preceq A)) \vee (\neg(Y \succeq B))] \wedge [\neg(Y \preceq \Omega)]$		<table border="1"> <tr> <th>Inter-level</th> <th>Intra-level</th> </tr> <tr> <td><math>\neg(Y \preceq X)</math></td> <td><math>\neg(Y \preceq R)</math></td> </tr> <tr> <td colspan="2"><math>\neg(Y \preceq X)</math></td> </tr> </table>	Inter-level	Intra-level	$\neg(Y \preceq X)$	$\neg(Y \preceq R)$	$\neg(Y \preceq X)$	
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Inter-level	Intra-level																			
$\neg(Y \preceq X)$	$\neg(Y \preceq R)$																			
$\neg(Y \preceq X)$																				

### Required functionality

Specification $Y \leftrightarrow Z$	Configuration $Y \leftrightarrow \Omega$	Assembly $Y \leftrightarrow R$
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### Non-propagation

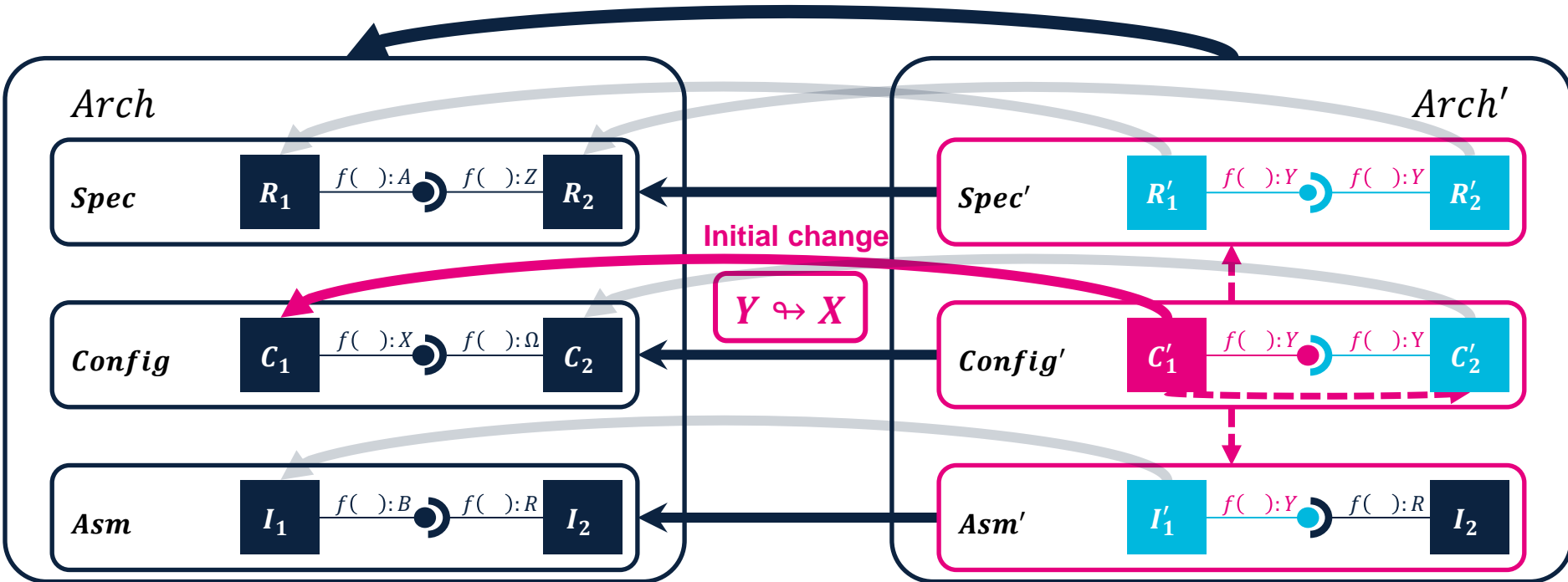
$A \preceq Y \preceq \Omega$	$Z \preceq Y \preceq R$	$Y \succeq \Omega$
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### Propagation

<table border="1"> <tr> <th>Inter-level</th> <th>Intra-level</th> </tr> <tr> <td><math>\neg(Y \preceq \Omega)</math></td> <td><math>\neg(Y \succeq A)</math></td> </tr> <tr> <td colspan="2"><math>(Y \parallel \Omega) \wedge (Y \parallel A)</math></td> </tr> </table>	Inter-level	Intra-level	$\neg(Y \preceq \Omega)$	$\neg(Y \succeq A)$	$(Y \parallel \Omega) \wedge (Y \parallel A)$		<table border="1"> <tr> <th>Inter-level</th> <th>Intra-level</th> </tr> <tr> <td><math>(\neg(Y \succeq Z \Rightarrow \uparrow))</math> <math>\vee (\neg(Y \preceq R \Rightarrow \downarrow))</math></td> <td><math>\neg(Y \succeq X)</math></td> </tr> <tr> <td colspan="2"><math>[(\neg(Y \succeq Z)) \vee (\neg(Y \preceq R))] \wedge [\neg(Y \succeq X)]</math></td> </tr> </table>	Inter-level	Intra-level	$(\neg(Y \succeq Z \Rightarrow \uparrow))$ $\vee (\neg(Y \preceq R \Rightarrow \downarrow))$	$\neg(Y \succeq X)$	$[(\neg(Y \succeq Z)) \vee (\neg(Y \preceq R))] \wedge [\neg(Y \succeq X)]$		<table border="1"> <tr> <th>Inter-level</th> <th>Intra-level</th> </tr> <tr> <td><math>\neg(Y \succeq \Omega)</math></td> <td><math>\neg(Y \succeq B)</math></td> </tr> <tr> <td colspan="2"><math>(\neg(Y \succeq \Omega)) \wedge (\neg(Y \succeq B))</math></td> </tr> </table>	Inter-level	Intra-level	$\neg(Y \succeq \Omega)$	$\neg(Y \succeq B)$	$(\neg(Y \succeq \Omega)) \wedge (\neg(Y \succeq B))$	
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$(\neg(Y \succeq \Omega)) \wedge (\neg(Y \succeq B))$																				

# SECTION 4: VERSION PROPAGATION

## 4.7 Example of version propagation



$$\left. \begin{array}{l} B \preceq X \preceq A \preceq Z \preceq \Omega \preceq R \\ (Y \preceq R) \wedge (Y \parallel \Omega) \end{array} \right\} [(\neg(Y \preceq A)) \vee (\neg(Y \succeq B))] \wedge [\neg(Y \preceq \Omega)]$$

← Is a version of  
 ← Version/Change propagation

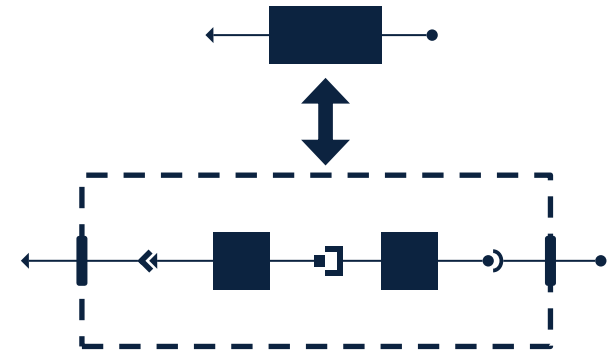
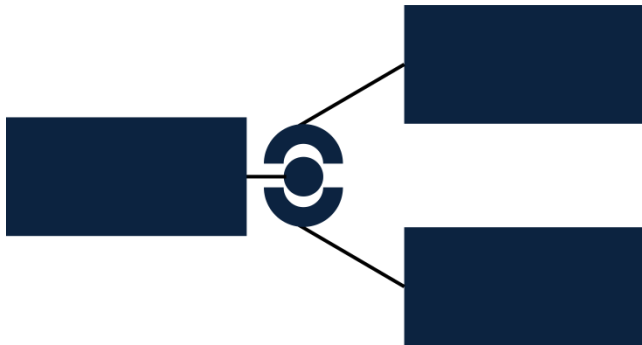
# SECTION 3: VERSION PROPAGATION

## 4.8 Generalization

### 1 to $n$ replacement

► Cases of 1 to  $n$  replacement:

- A role may be realized by  $n$  component classes
- Many roles may be realized by one component class
- A component class may be instantiated by  $n$  component instances



Multiple connections

- Separately study each connection

# RELATED WORK



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# SECTION 5: RELATED WORK

## Many ADLs

C2-SADEL, Darwin, Wright, Dynamic Wright, ArchWare, SAEV, SAEM, Plastik...

ADL	3-levels (Full life-cycle coverage)	Finest grained type	Architecture version aware
SOFA 2.0	☹️ (configuration and non-descriptive assembly)	☺️ Interface type	☺️ (Through composite components)
XADL 2.0	☹️ (design-time and run-time)	☺️ Interface	☺️
MAE	☹️ (design-time and run-time)	☺️ Interface elements (signature + input parameters)	☺️

# CONCLUSION AND PERSPECTIVES



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## SECTION 6: CONCLUSION AND PERSPECTIVES

Substitutability-based principles for predicting version propagation in three-level component-based architectures

- ▶ Identification of component substitution scenarios
- ▶ component **substitution is not a fine-grained enough criterion** → parameter types into signatures

Future work

- ▶ Focus on the representation of the versioning concepts
- ▶ Versioning meta-model
- ▶ Version-ready Dedal meta-model
- ▶ Formalization and automation of version propagation
- ▶ Extraction of component-based architecture models from descriptors (Spring, OSGi, Maven...)

QUESTIONS?



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